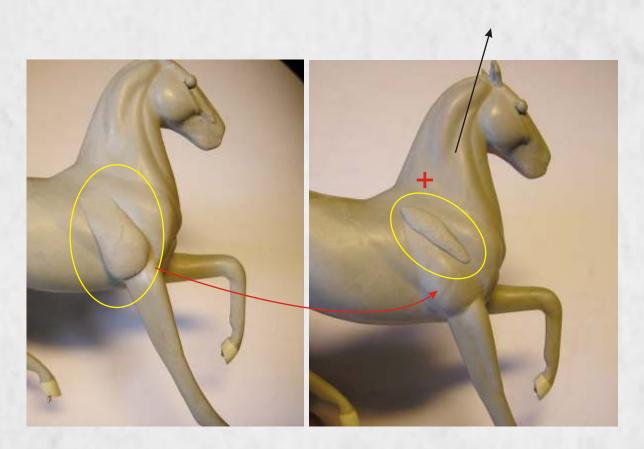


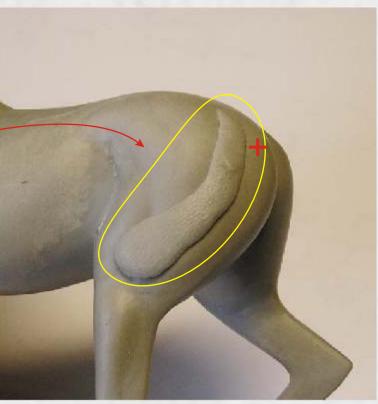
On this page, I will go back to better see al steps. View from the side and en face.

A layer of fresh patty applied and smoothen. When comes a new one. All proportions are verified according to anatomical atlas.











The muscles grow up with every new layer of epoxy. I build muscles, improve their relief and proportions. If I miss something, I go back and rectify it.



ZLOBOVIS



Everything is done in parallel and at the same time: front and rear legs, neck... This is why it is hard to concentrate on one place. On this page you can see that our horse is missing some volume at the chest and its shape is not perfect neither. Next layer of patty is used to rectify these issues







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The chronology of some steps is not respected as these photos were taken few years ago and it is hard to remember in which order I sculpted different part of this miniature. After putting all materials together, I will review it and will make a final version available in PDF.

On these photos I prepare surface for more detailed sculpting of muscles on the neck and back of this horse.

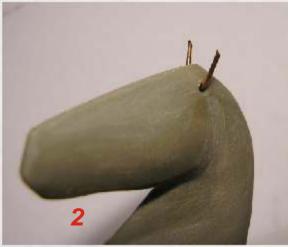






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A separate chapter is dedicated to a head sculpture. The eyeballs are hard balls made from patty. Every time than I mix too much patty, I roll it into spheres of different diameters and later choose the more appropriate ones.

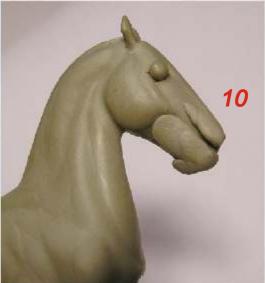




























As you can see on photos, I put some fresh patty on nose and shaped up the nostrils. Eyelids and veins on horse head are dome the same way: add patty, create shape and rectify if needed. One day I found an old fountain pen that I always use while sculpting the nostrils. It has a small round tipping material that is very useful to widen nostrils opening.









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